



Half Term CYCLE 2	Year Group	Experience, Innovate, Investigate	English	Science	Computing	Geography	History	Art & Design	Music	PSHE	PE
Autumn 1 Title <i>Potions</i>	3 & 4	<i>Alice in Wonderland discovery trail</i> <i>Create a potion</i> Are all liquids runny? How do smells get up your nose? Is custard a liquid?	Labels and instructions; Letter writing; Play scripts; Poetry; Non-chronological reports	States of matter	Presenting information	Discrete	Historic use of potions	Design; Clay work; Crayon art; Photography <i>Product development</i>	Improvising	Discrete	Dance
Autumn 2 Title <i>Tremors</i>	3 & 4	<i>Visit a seashore, river bed or rocky outcrop</i> <i>Emergency plan for a volcano eruption</i> What is sand?	Recounts; Historical narrative; Narrative using personification; Newspaper reports; Poetry	Rocks	Presenting information	Volcanoes and earthquakes	Ancient Rome - Pompeii	Sculpture; Photography <i>Structures</i>	Composition	Topical issues	Outdoor and adventure challenges
Spring 1 Title <i>Blue Abyss</i>	3 & 4	<i>Visit an aquarium</i> <i>3-D art exhibition</i> Are all sea creatures the same? How does pollution affect habitats	Poetry using personification; Dilemma stories; Biography; Persuasive letters; Ballads	Living things and their habitats; Animals, including humans; Working scientifically	Programming; Video editing; Multimedia presentations	Seas and oceans of the world; The Great Barrier Reef; Environmental issues	19th century ocean exploration	Observational drawing; 3-D models; Clay sculpture; Anthony Gormley - Another Place; Batik art; Printing; Famous seascapes <i>Submarine design; Working models</i>	Discrete	Discrete	Discrete
Spring 2 Title <i>Predator</i>	3 & 4	<i>Animal experience</i> <i>The ultimate predator</i> How do fossils form? What are our joints for?	Recounts; Leaflets; Poetry; Dilemma stories; Speeches	Food chains; Fossils; Plant parts and functions;	Algorithms; Flow diagrams; Online research; Using	Fieldwork; Using maps to locate countries	Discrete	3-D scale models <i>Selecting and using materials (collage and textiles)</i>	Discrete	Discrete	Comparing performances; Competitive games

Cycle 2

Aqueduct Primary School Curriculum Map Year 3 & 4



		Why are trees tall? What do owls eat? How do worms move?		Water transportati on in plants; Skeletal systems; Working scientificall y	logical reasoning; Graphics software; Digital presentation s	and continents					(attack and defence tactics)
Summer 1	3 & 4	Make sailing boats Trade fair How did Vikings dye their clothes?	Reports; Character profiles; Myths and legends; Poetry; Historical narrative	Discrete	Animation; Digital images	Using maps; Settlement s; Europe	Anglo- Saxons and Vikings	Patterns and print making; Sketch books Jewellery and weapon making; Models of Anglo-Saxon homes; Clay rune stones	Singing and composin g lyrics	Discrete	Competitiv e games; Attack and defence skills
Summer 2	3 & 4	Visit a local stream or river Investigate a pollution outbreak What is soil? How fast does water flow?	Newspaper reports; Poetry; Journals; Debate; Instructions	Soil; Aquatic plants; Working scientificall y	Online research and communicat ion	Using maps; Fieldwork; Water cycle; Human and physical features; Rivers of the world; Counties and cities of the UK	Discrete	Painting Mechanical systems; Structures	Discrete	Expressin g opinions; Feeling positive	Team challenges